

School Trainer

Day 5 Agenda



1. **Introduction**
2. **Module 8: Social Skills**
 - a. Rationale
 - b. Venn Diagram
 - c. Select Social Skill
 - d. 3 Tools
 - i. Modeling
 - ii. Reinforcement
 - iii. Practice
3. **Individual Challenges**
 - a. GiveOne–GetOne
4. **Module 9: Team Projects**
 - a. Goals
 - b. Let's Make Squares
 - i. Project 1
 - ii. Analyze for PIES
 - iii. Project 2
 - c. Contrast Two Projects
5. **School Implementation**
6. **Silly Sports & Goofy Games**
7. **Closure**
 - a. Instant Star
 - b. Team Overlap Map
 - c. Evaluations