Kagan

Accelerating Achievement Pay 1 Agenda



- A) Welcome
- B) Housekeeping
 - 1) Goals
- C) What Is Accelerated Learning?
- D) Classbuilder
 - 1) Swap Talk
- E) Form Teams
 - 1) Pairs Pair
- F) Teambuilding
 - 1) RoundRobin
 - 2) 4S Brainstorming
- G) 5 Dimensions of Accelerating Achievement
 - 1) Classroom Environment
 - a) AllRecord Consensus
 - b) We Have That!
 - 2) Teacher Actions
 - 3) Teacher States
 - a) StandUp-HandUp-PairUp
 - b) Pair Share
 - 4) Student Actions
 - a) Window Paning
 - b) RallyRobin
 - 5) Student States
 - a) Mind Mapping
 - b) Continuous RoundRobin
 - c) Timed Pair Share

H) Retrograde Memory Enhancement

- I) Silly Sports & Goofy Games
 - 1) Class Juggling
- J) Rappin' Teams
- K) DoOne-TellOne (optional)
 - 1) Balance Scales
- L) Overlap Map
 - 1) Team Overlap Map
- M) Wrap

