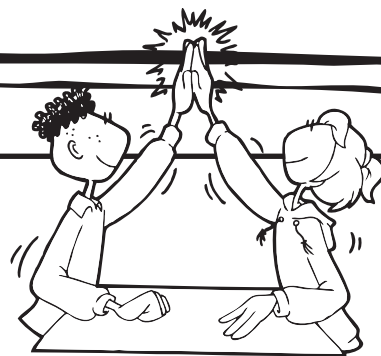


# Everyone Answers!

## Day 1 Agenda

**A) Introduction**

- 1) Welcome
- 2) Management – Refocus Signal, Parking Lot and Student Signals

**B) Build Rationale for Kagan Structures**

- 1) How Do Students Interact with Each Other?  
(Traditional, Group Work, and Kagan Cooperative Learning)

**C) Replacing “Call on One” (Breaking Habits Video)****D) Anticipatory Guide – Trading Cards****E) Goals****F) Classbuilding**

- 1) Line-Ups – Estimate and Characteristic

**G) Form Teams**

- 1) Teambuilding
- 2) Timed RoundRobin
- 3) Management – Manage Mat

**H) Introduce the Everyone Answers! Tool**

- 1) Brainstorming Academic Content Questions and Tasks
- 2) RallyCoach – Sorting Questions and Tasks

**I) Silly Sports & Goofy Games**

- 1) Pop-Up; Plop-Down

—Break—

**J) Kagan Vocabulary**

- 1) PairCoach
- 2) RallyCoach (Verbal Responses)
- 3) Process PairCoach

**K) Differentiated Coaching**

- 1) Coaching for Knowledge (3R)
- 2) Coaching for Skills (3T)
- 3) Labeling Questions or Tasks

**L) Defining Classbuilding and Teambuilding**

- 1) Three Social Orientations (Alone, Against, and With)
- 2) Brainstorm and Sort Relationship-Building Questions

**M) Depth of Knowledge and Kagan Structures**

- 1) Brainstorm and Sort Sharing Information Questions
- 2) Difference Between PairShare and Timed PairShare

**N) Line-Ups – Characteristics**

- 1) Folded Line-Ups
- 2) Cheers and Celebrations

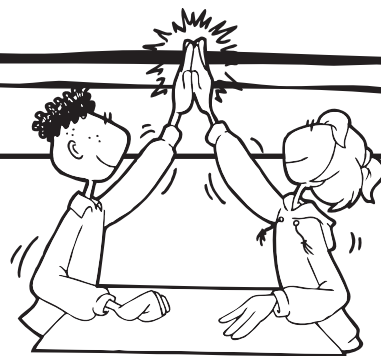
—Lunch—

**O) Review Everyone Answers! Pairs Tool**

- 1) PairCoach vs. TeamCoach

# Everyone Answers!

## Day 1 Agenda (continued)

**P) Challenges and Troubleshooting**

- 1) Safety – Single RoundRobin
- 2) Following Directions – Continuous RoundRobin
- 3) Question/Task Structures Match – Timed RoundRobin
- 4) Content Knowledge Deficit – Single RoundRobin

**Q) Review**

- 1) Worksheet – Solo
- 2) Check Worksheet – RoundRobin Consensus
- 3) RoundRobin Family Recap
- 4) Pairs vs. Team Structures
- 5) Brainstorm and Sort Questions and Tasks Using Everyone Answers! Teams Tool

**R) Silly Sports & Goofy Games**

- 1) Movement Chain (Teams)

—Break—

**S) Addressing Concerns Video****T) Embedding Structures Into Your Lessons**

- 1) Classbuilding
- 2) Teambuilding
- 3) Before, During, and After New Information or Content
- 4) Timed PairFeedback
- 5) Share Your Lessons

**U) The Embedded Curriculum**

- 1) Comparing Two Structures
- 2) Hard Skills vs. Soft Skills
- 3) Increased Employability
- 4) Benefits of Kagan Cooperative Learning
- 5) Traveling PairShare

**V) Wrap**

- 1) 7 Keys
- 2) Review the Everyone Answers! Tool
- 3) Why PIES?
- 4) Biggest Takeaway?
- 5) Evaluations