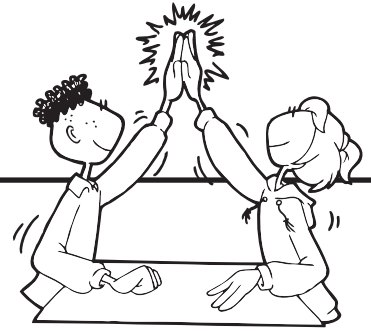


# Day 2 Agenda



**A) Welcome Back**

**B) Goals/Housekeeping**

**C) Seven Keys**

**D) 5 Places to Add Structures**

**E) Reflection**

**F) Single RoundRobin**

**G) AllRecord RoundRobin**

**H) Classbuilding**

- 1) Mix-Pair-Share
  - a) PairShare
  - b) RallyQuiz

**I) Form Teams**

**J) Teambuilding**

- 1) Draw-A-Chip

**K) Management**

**—AM Break—**

**L) PairCoach**

**M) RallyCoach**

**N) Choose-A-Chip**

**O) Match Mine**

**P) Both Record RoundRobin**

**—Lunch—**

**Q) Escape Room**

**R) Simultaneous RoundTable**

**S) Jigsaw Problem Solving**

**—PM Break—**

**T) Odd One Out**

**U) Team-Pair-Solo**

**V) Not This, Not That**

**W) Action Plan**